

## Barycentric Lagrange

Let's work on evaluating the Lagrange interpolator with knots in the xy-plane. Here we have  $n+1$  nodes:  $x_0 < x_1 < \dots < x_n$ , and  $n+1$  knots:  $(x_i, y_i)$ ,  $i = 0:n$ . The vector of y-values may just be data, or we may know that  $y_i = f(x_i)$  for some function  $f$ . The Lagrange interpolator of degree  $n$  (or less) for a function  $f$  on these knots gives

$$f = P + R, \quad \text{where} \quad P = \sum_{i=0}^n y_i L_{ni}, \quad R \text{ is the remainder,}$$

and we want to find the number  $P(x)$ , for some  $x \in \mathbb{R}$  (maybe many such values).

Each Lagrange basis function,  $L_{nj}$ , is a polynomial of degree  $n$ , and we have  $n+1$  of them to evaluate, so it looks like about  $2n^2$  flops are required. We'll rewrite  $P$  in a way that cuts this to about  $n^2/2$  flops. We begin by noting that the denominator of  $L_{nj}$  is a scalar which only depends on the nodes:

$$L_{nj}(x) = \prod_{i=0, i \neq j}^n \frac{x - x_i}{x_j - x_i} \equiv w_j \prod_{i=0, i \neq j}^n (x - x_i), \quad \text{with} \quad w_j = \frac{1}{\prod_{i=0, i \neq j}^n (x_j - x_i)}.$$

If we let  $l(x) = \prod_{i=0}^n (x - x_i)$  (which doesn't depend on  $f$ ), then

$$L_{nj}(x) = w_j \frac{l(x)}{x - x_j} \quad \text{and thus} \quad P(x) = \sum_{i=0}^n \frac{y_i w_i l(x)}{x - x_i}.$$

Noticing that  $l(x)$  is common to all terms, we can write

$$P(x) = l(x) \sum_{i=0}^n \frac{y_i w_i}{x - x_i}.$$

While this is a good starting point for computing  $P(x)$ , we can push it a bit further by using the Lagrange interpolator on these nodes for the function  $g(x) \equiv 1$ . The  $y_j$  for this  $g$  are  $y_j = 1$ ,  $j = 0:n$ , and since  $g$  is a polynomial of degree  $\leq n$ , its interpolator is  $g$  itself (there is no remainder). This gives the identity

$$l(x) \sum_{i=0}^n \frac{w_i}{x - x_i} = 1 \quad \text{for all } x.$$

Dividing  $P(x)$  by 1 (and cancelling the  $l(x)$  factors) gives the *Barycentric form* of the Lagrange interpolator:

$$P(x) = \frac{\sum_{i=0}^n \frac{y_i w_i}{x - x_i}}{\sum_{i=0}^n \frac{w_i}{x - x_i}}.$$

This form requires computing the  $w_j$ 's (which only depend on the knots, but be careful of over/under-flow), and can be done in about  $n^2/2$  flops. After that this Barycentric form only requires about  $4n$  flops per evaluation point. There is more to be said if you want to evaluate  $P$  for many points all at once... but that is another course (look up polynomial evaluation and the FFT and/or Cauchy matrices).